

'Creativity is putting your imagination to work, and it's produced the most extraordinary results in human culture'. - Sir Ken Robinson

Curriculum Intent

The Craft Curriculum at FHC is designed to ensure that art, craft and design is an exciting and vital part of children's education with the enrichment opportunities we offer our pupils. The skills and knowledge that children will develop throughout each topic are mapped across each year group and are progressive throughout the school.

This enriched curriculum provides visual, tactile and sensory experiences taught through an enquiry led model which provides a special way of understanding and responding to the world. The frequent enhancement opportunities focus on making learning relevant and meaningful incorporating practical experiences for our children. A high-quality art and design education should inspire, engage and challenge children enabling pupils to communicate what they see, feel and think through the use of colour, texture, form and pattern. At FHC our school environment reflects and celebrates the children's sense of pride and their achievements in their creativity and this is also demonstrated by creative outcomes across the wider curriculum demonstrating the subject's high status in the school.

The national curriculum for art and design aims to ensure that all pupils:

- produce creative work, exploring their ideas and recording their experiences
- become proficient in drawing, painting, sculpture and other art, craft and design techniques
- evaluate and analyse creative works using the language of art, craft and design
- know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.

Within Early Years there is continuous provision of art and design opportunities: these activities make important contributions to children's development in the areas of Expressive Arts and Design and Communication and Language. They are also important in children's Personal, Social and Emotional development. Skills in the Foundation Stage are planned through the objectives within the EYFS curriculum. Pupils explore and use a variety of media and materials through a combination of child initiated and adult directed activities. They have opportunities to learn to:

- Explore the textures, movement, feel and look of different media and materials
- Respond to a range of media and materials, develop their understanding of them in order to manipulate and create different effects.
 - Use different media and materials to express their own ideas
 - Explore colour and use for a particular purpose
 - Develop skills to use simple tools and techniques competently and appropriately
 - Select appropriate media and techniques and adapt their work where necessary



Understanding the world we live in



At FHC we believe in the importance of craft developing children's vision of themselves and the world around them with a particular focus on building community, confidence and equality. It is through this particular emphasis on diversity and equality in craft that we build the Cultural Capital of our students by providing students with a means to engage with and understand the world around them and their relationship with it. Embedded in our curriculum is the exploration of the work of other artists and designers from a vast spectrum of backgrounds, genders, ethnicities and beliefs. As there is a predominately White British population within our area, cultural awareness is developed and fostered through exposure and discussion as children begin to learn about how the world and its artefacts are represented and about the ideologies running through them. Through craft, children are able to embed these whole school values, children are encouraged to honour other people's work and respect the different styles of art around them and are inspired and motivated through the learning of key artists and techniques allowing them to then become independent artists in the choices they have made.

Purpose of Study

Linked to my life



To provide children with the skills and confidence to be a successful member of the global community it is imperative that they are regularly exposed to high quality effective communication. John Dewey calls creativity the "most universal and freest form of communication". For our children, being involved in the creation of craft expands their ability to interact with the world around them. Craft can bring life to something which was spoken or read, thought or felt. Rather than being merely an activity which is a leisure pursuit, art enriches our culture and is central to our lives. In order to make sense of the increasingly visual world we live in we must learn to become visually literate. The promotion and use of an accurate and rich vocabulary throughout school is planned into the curriculum where craft specialist language is taught and used within craft lessons and modelled by staff. We encourage conversation, discussion, critique and debate about children's own work and about the work of artists and designers. This embeds and extends our children's knowledge of artistic concepts and principles along with the appropriate language for discussing works of art. When teaching design principles, children are expected to think, respond and create as a professional would.

Practical Skills



Craft has shaped history and influenced our culture, and it is important for children to know and recognise ways in which this has happened through ambitious ideas, challenge and taking risk. children who take risks make better use of opportunities, express themselves more fully, and enjoy greater confidence and self-esteem. Our culture deeply embeds the value of trying something new and making mistakes by providing an environment in which students are happy to take risks, ask themselves questions about their creative journey and respond positively to both staff and their peers. This skill is transferrable across all subjects and areas of their life. By being given the opportunity to experiment and try a variety of disciplines and materials, it is our goal that children will find their enjoyment within the field of craft and will develop confidence and resilience in the face of adversity.

Knowledge



The Craft subject progression document is a scheme of work which provides children with subject specific knowledge and skills children will need for a broad and balanced creative curriculum. This planning document includes a wealth of rich experiences for learning following the 'Plan, do and review' process. These learning practises include: drawing, painting, textiles, paper craft, sewing, 3D modelling, woodcraft and forest schools, upcycle and re-use, metal work, ceramics, Lego, Mechano and Knex, gardening, baking and cooking. Our craft curriculum is high quality, well thought out and is planned to demonstrate progression. We focus on progression of knowledge and skills and discreet vocabulary progression also form part of the units of work.

Assessment and recording for long term knowledge retention:

Craft is assessed through verbal constructive feedback and next steps, with further opportunities to work on the craft, to improve their work and ensure that the skills are being developed. The evidence of work is collected within the craft book which follows the children through the school. Summative assessments take place throughout the year and teachers record the progress and attainment against the National Curriculum expectations of attainment and the



Knowledge and skills progression documents. Teachers use this information to inform future lessons; ensuring children are supported and challenged appropriately.

The progressive nature of our craft curriculum provides children with opportunities to revisit areas of craft they have previously studied and practise these skills at new deeper level. As part of our 'Plan, do, review' process the children reflect on work throughout the process of making to consider what is working effectively and how to take their project work further to best effect. Once the 'do' process is complete the children then use their craft books to record an evaluation of their work. Through this process the child has an opportunity to recognise where improvements and developments can be made, wherever possible making these to evolve their work. The evaluation process also allows the child time to reflect on the skill and knowledge that has been learnt.

		Pro	gression of Skill	s for Craft			
FS1	FS2	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Explore different	Participate in small	Developing Design	g, planning and cor	nmunicating ideas. Use research and	Use research	Use research	Use research
materials freely, to develop their ideas about how to use them and what to make. Develop their own ideas and then decide which materials to use to express them.	group, class and one- to-one discussions, offering their own ideas, using recently introduced vocabulary.	purposeful, functional, appealing products for themselves and others based on a design criteria. Generate, develop, model and communicate their ideas through talking, drawing, templates, mock-ups.	purposeful, functional, appealing products for themselves and others based on a design criteria. Generate, develop, model and communicate their ideas through talking, drawing, templates, mock-ups and ICT.	develop design criteria to inform the design of innovative, functional appealing products that are fit for purpose and aimed at particular individuals or groups. Generate, develop, model and communicate their ideas through discussion, annotated sketches, cross-	and develop design criteria to inform the design of innovative, functional appealing products that are fit for purpose and aimed at particular individuals or groups Generate, develop, model and communicate their ideas through discussion,	and develop design criteria to inform the design of innovative, functional appealing products that are fit for purpose and aimed at particular individuals or groups Generate, develop, model and communicate their ideas	and develop design criteria to inform the design of innovative, functional appealing products that are fit for purpose and aimed at particular individuals or groups Generate, develop, model and communicate their ideas



				sectional and exploded diagrams, prototypes, pattern pieces. To create sketch books to record their observations and use them to review and revisit ideas	annotated sketches, cross-sectional and exploded diagrams, prototypes, pattern pieces. To create sketch books to record their observations and use them to review and revisit ideas	through discussion, annotated sketches, cross- sectional and exploded diagrams, prototypes, pattern pieces and computer- aided design. To create sketch books to record their observations and use them to review and revisit ideas	through discussion, annotated sketches, cross- sectional and exploded diagrams, prototypes, pattern pieces and computer- aided design To create sketch books to record their observations and use them to review and revisit ideas
	Working with	tools, equipmen	t. materials and o	components to ma	ke quality produ	ıcts	
Choose the right resources to carry out their own plan. Use one-handed tools and equipment, for example, making snips in paper with scissors. Use a comfortable grip with good control when holding pens	Hold a pencil effectively in preparation for fluent writing – using the tripod grip in almost all cases. Use a range of small tools, including scissors and Paintbrushes. Begin to show accuracy and care when drawing.	Select from and use a range of tools and equipment to perform tasks (for example cutting, shaping, joining and finishing). Select from and use a wide range of materials and components	Select and use a range of tools and equipment to perform tasks (for example cutting, shaping, joining and finishing). Select from and use a wide range of materials and components including	Select and use a range of tools and equipment to perform tasks (for example cutting, shaping, joining and finishing) accurately. Select from and use a wider range of materials and components including	Select and use a range of tools and equipment to perform tasks (for example cutting, shaping, joining and finishing) accurately. Select from and use a wider range of	Select and use a range of tools and equipment to perform tasks (for example cutting, shaping, joining and finishing) accurately. Select from and use a wider range of	Select and use a range of tools and equipment to perform tasks (for example cutting, shaping, joining and finishing) accurately. Select from and use a wider range of



and pencils.	Safely use and	including	construction	construction	materials and	materials and	materials and
·	explore a variety of	construction	materials, textiles	materials, textiles	components	components	components
Plant seeds and	materials, tools and	materials, textiles	and ingredients	and ingredients	including	including	including
care for growing	techniques,	and ingredients	according to	according to their	construction	construction	construction
plants.	experimenting with	according to	their	functional	materials,	materials,	materials,
·	colour, design,	their	characteristic.	properties and	textiles and	textiles and	textiles and
Join different	texture, form and	characteristic.		aesthetic	ingredients	ingredients	ingredients
materials and	function.		Build structures	qualities.	according to	according to	according to
explore different			exploring how		their functional	their functional	their functional
textures	Explore the natural		they can be	Understand and	properties and	properties and	properties and
	world around them,	Build structures	made stronger,	use mechanical	aesthetic	aesthetic	aesthetic
	making observations	exploring how	stiffer and more	systems in their	qualities.	qualities.	qualities.
Create closed	and drawing	they can be	stable.	products (for			
shapes with	pictures of animals	made stronger,		example, gears,	Apply their	Apply their	Apply their
continuous lines,	and plants.	stiffer and more	to use a range	pulleys, cams,	understanding	understanding	understanding
and begin		stable.	of materials	levers and	of how to	of how to	of how to
to use these shapes	Be confident to try		creatively to	linkages.	strengthen,	strengthen,	strengthen,
to represent	new activities and	Explore and use	design and		stiffen and	stiffen and	stiffen and
objects.	show independence,	mechanisms for	make products	To improve their	reinforce more	reinforce more	reinforce more
	resilience and	example levers,		mastery of art	complex	complex	complex
Draw with	perseverance	sliders, wheels	To use drawing,	and design	structures.	structures.	structures.
increasing	in the face of	and axles in their	painting and	techniques,			
complexity and	challenge.	products	sculpture to	including	Understand	To improve	Understand
detail, such as			develop and	drawing, painting	and use	their mastery	and use
representing a face		to use a range	share their ideas,	and	electrical	of art and	mechanical
with a circle and		of materials	experiences	sculpture with a	systems in their	design	systems in their
including details.		creatively to	and imagination	range of	products for	techniques,	products (for
		design and	\square to develop a	materials [for	example series	including	example,
Use drawing to		make products	wide range of	example, pencil,	circuits	drawing,	gears, pulleys,
represent ideas like			art and design	charcoal, paint,	incorporating	painting and	cams, levers
movement or		o use drawing,	techniques in	clay].	switches,	sculpture with	and linkages
loud noises.		painting and	using colour,		bulbs, buzzers	a range of	
		sculpture to	pattern, texture,		and motors.	materials [for	Understand
Show different		develop and	line, shape, form			example,	and use
emotions in their		share their ideas,	and space		To improve	pencil,	electrical
drawings and		experiences			their mastery	charcoal,	systems in their
paintings, like		and imagination			of art and	paint, clay]	products for
happiness, sadness,		□ to develop a			design		example series
fear etc		wide range of			techniques,		circuits
		art and design			including		incorporating



Explore colour and colour-mixing.		techniques in using colour, pattern, texture, line, shape, form and space			drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]		switches, bulbs, buzzers and motors Apply their understanding of computing to program, monitor and control their products. To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal,
		Evalu	ating processes a	and products			paint, clay]
Talk about what they see, using a wide Vocabulary. Explore how things work.	Share their creations, explaining the process they have used.	To explore a range of existing products. To evaluate their products against a design criteria	To explore a range of existing products. To evaluate their products against a design criteria. Know about the work of a range	Investigate and analyse a range of existing products. Evaluate their ideas and products against their own design criteria and	Investigate and analyse a range of existing products. Evaluate their ideas and products against their	Investigate and analyse a range of existing products. Evaluate their ideas and products against their	Investigate and analyse a range of existing products. Evaluate their ideas and products against their



Respond to what they have heard, expressing their thoughts and feelings.		Know about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.	of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.	consider the views of others to improve their work. Know about great artists, architects and designers in history.	own design criteria and consider the views of others to improve their work. Know about great artists, architects and designers in history.	own design criteria and consider the views of others to improve their work. Understand how key events and individuals in design and technology have shaped the world. Know about great artists, architects and designers in history.	own design criteria and consider the views of others to improve their work. Understand how key events and individuals in design and technology have shaped the world. Know about great artists, architects and designers in history.
			Food and Nutr	ition			
Make healthy choices about food, drink	Use a range of small tools, including cutlery. Manage their own basic hygiene and personal needs, including understanding the importance of healthy food choices.	Use the basic principles of a healthy and varied diet to prepare dishes. To understand where food comes	Use the basic principles of a healthy and varied diet to prepare dishes. To understand where food comes from	Understand and apply the principles of a healthy and varied diet. Prepare and cook a variety of predominantly savoury dishes using a range of cooking techniques.	Understand and apply the principles of a healthy and varied diet. Prepare and cook a variety of predominantly savoury dishes using a range of cooking techniques. Understand seasonality and	Understand and apply the principles of a healthy and varied diet. Prepare and cook a variety of predominantly savoury dishes using a range of cooking techniques.	Understand and apply the principles of a healthy and varied diet. Prepare and cook a variety of predominantly savoury dishes using a range of cooking techniques. Understand seasonality and



		know where and how a variety of ingredients are grown, reared, caught and	know where and how a variety of ingredients are grown, reared, caught and
		processed.	processed

			Coverage Overvi	ew				
Year Group	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2		
FS1	 Skills for routine practice in provision and through small group guided teaching in EYFS: Cutting skills Paint mixing- pre mix Paintbrush loading Manipulation of playdough to: roll sausages, balls, pressing and poking with fingers etc Pencil grip & 7 initial patterns for pencil control Threading 							
	Potato printing with fabric paint Decorating buns and biscuits	Cutting skills Fridge set bakes	Threading skills Hand print tiles (PD skills rolling and shaping)	Boat/ raft building Magnetic construction kit Duplo	Stick men and fairy houses Grass heads	Box modelling Tin foil leaf reliefs		
FS2	2. Skills for routiCutting skills	ne practice in provision	and through small grou	guided teaching in <u>EYF</u>	<u>S</u> :			



	Pencil grip & 7		•	d poking with fingers etc		
	• Threading Fabric paint and stencils & Indian block prints Air dry clay modelling (PD skills rolling and shaping manipulating to make a desired shape) Stained glass biscuits Duplo	Kiddi Knex Industrial transient art using recycled industrial materials. Banana splits	Levers: Pop up cone puppets Jelly	Sewing shapes with pre punched holes Growing potatoes	Whittling using potato peelers Tin foil and string artwork Growing strawberries	Push pin puppets in card Lemonade Fruit juice
Year 1	• NC KS1 - To knot different pract. Skills for routin Refine cutting Paint mixing fr	opreciation sessions. ow about the work of a rices and disciplines, and in	ange of artists, craft mo making links to their ow and through small grou	of Other Artists' section from the section from the section from the section work the section of	ibing the differences and	
	Weaving Paper weaving for technique then onto fabric Making wind chimescopper and plastic tubing, safe use of pipe cutters.	Folding techniques Pinch pots Tray bakes	Sewing felt pre- punched designs to make owls Giant Mechano Wooden Mechano	Tallest tower using rolled up newspaper Marshmallow and cocktail stick challenge	Using secateurs to prune and cut out wood- ash beads Growing green beans	Scrap store workshop- junk modelling Growing sunflowers Fruit salads and fruit kebabs (fruity snacks)



Year 2	through Art A • NC KS1 - To kn	 When delivering Craft Curriculum ensure coverage of 'Work of Other Artists' section from skills document. Also to be delivered through Art Appreciation sessions. NC KS1 - To know about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work 									
	Shibori tie-dye Coil pots	Paper making with pattern printing	Sewing on darice plastic templates	Bridge building challenge- mix of purposes: transport	Willow weaving- large scale people	Plastic bottle flower sculptures					
	soup making	Lego free building structures and following instructions	Baking with chocolate	vehicles (test to destruction)	Pyrography Growing herbs	Making musical instruments- STOMP musical					
Year 3	through Art A	ng Craft Curriculum ensu ppreciation sessions. arn about great artists, an	rchitects and designers in	history.							
	Tataki zome Jam jar snow globes- hot glue guns	Decoupage Victorian clay tiles	Making drawstring pouches Knex free building and following instruction	Models using levers (push pull) and pulleys (fulcrum)- art card Caring for indoor plants	Using hand saws and whittling: making tent pegs Sweet treats: cookies, biscuits, snack bars and hot cross buns (kneading dough)	Metal wire people sculptures with wooden block base Hot drinks and cold treats (ice cream sundaes, ice lollies)					
Year 4	When deliveri	ng Craft Curriculum ensu	re coverage of 'Work of	Other Artists' section fr	om skills document. Also	o to be delivered					
	through Art A	ppreciation sessions. arn about great artists, ar	_								
	Batique lampshades (Natural forms for inspirtation) Christmas stocking: Cross stitch on binca Applique shapes and beading/buttons etc	Origami (with Mrs Jez) Lego dacta-moving models	Rubber band box car modelling art card challenge- kits pre- bought cupcakes	Whittling: spoon making in forest schools	Slab building Growing salad, cucumbers and strawberries	Aluminium spheres from tinfoil- use of hammers Picnic sandwiches, sausage rolls, cress, scones, make butter out of cream					



Year 5	When deliveri	When delivering Craft Curriculum ensure coverage of 'Work of Other Artists' section from skills document. Also to be delivered									
	through Art A	through Art Appreciation sessions.									
	NC KS2 - To learn about	great artists, architects	and designers in history								
	Screen printing Xmas wrapping paper. Single	Quilling	Making a purse with a zip or button fastening	Coat hooks- using reclaimed wood	Lost Wax casting jewellery- mod rock	Raku pottery					
	colour and then onto	Balance	& embellishments eg:	backboards and door	moulds for process	Growing flowers from					
	multi-colour	Bulance	felt flowers	knobs, cutlery etc	(Benin topic)	seed- to plant out in					
	Hand saws and Hand		Cakes		Pneumatic lego	School Boarders					
	Drill: Reindeer making in					Breakfast challenge-					
	forest schools					boiled eggs- attend					
						big breakfast event a					
						showground					
Year 6	When deliveri	ng Craft Curriculum ens	ure coverage of 'Work of	Other Artists' section f	rom skills document. Als	o to be delivered					
	through Art A	preciation sessions.									
	NC KS2 - To learn about	great artists, architects	and designers in history								
	Needle punch	Sewing machine	Cogs: pop puppet box	Hand saws and Hand	Upcycled planters for	Hand control buzzer					
		sessions- simple tote		Drill: stools making in	tomato plants and drip	track game- electricit					
	Paper cutting- using a craft knife	bags	Raspberry pie challenge	forest schools	feeding watering system	and buzzer					
		Glazing techniques –	Bread making	Pizzas- handmade		Growing tomatoes					
		with support of high school		dough							